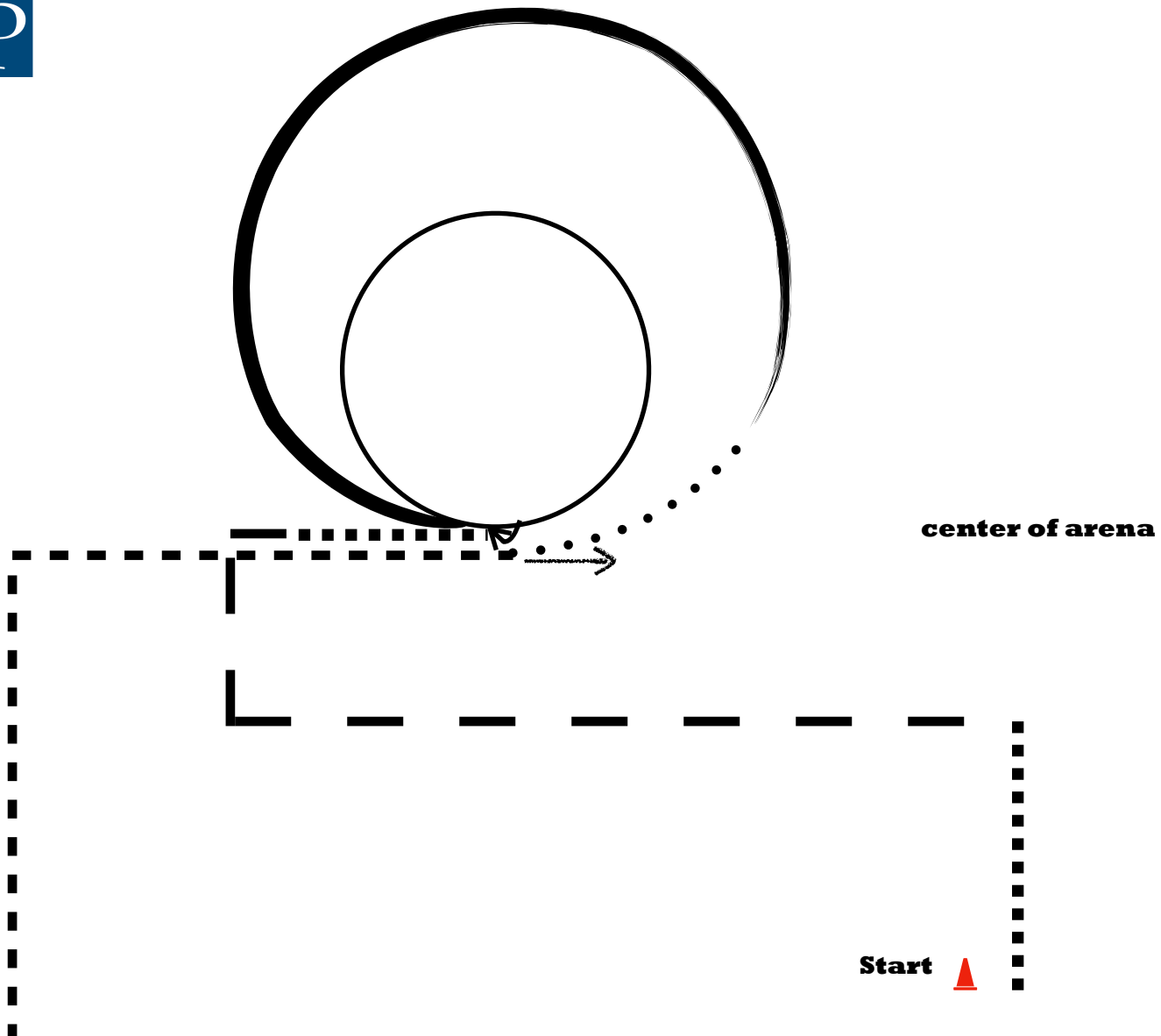




Horsemanship

July 6, 2023

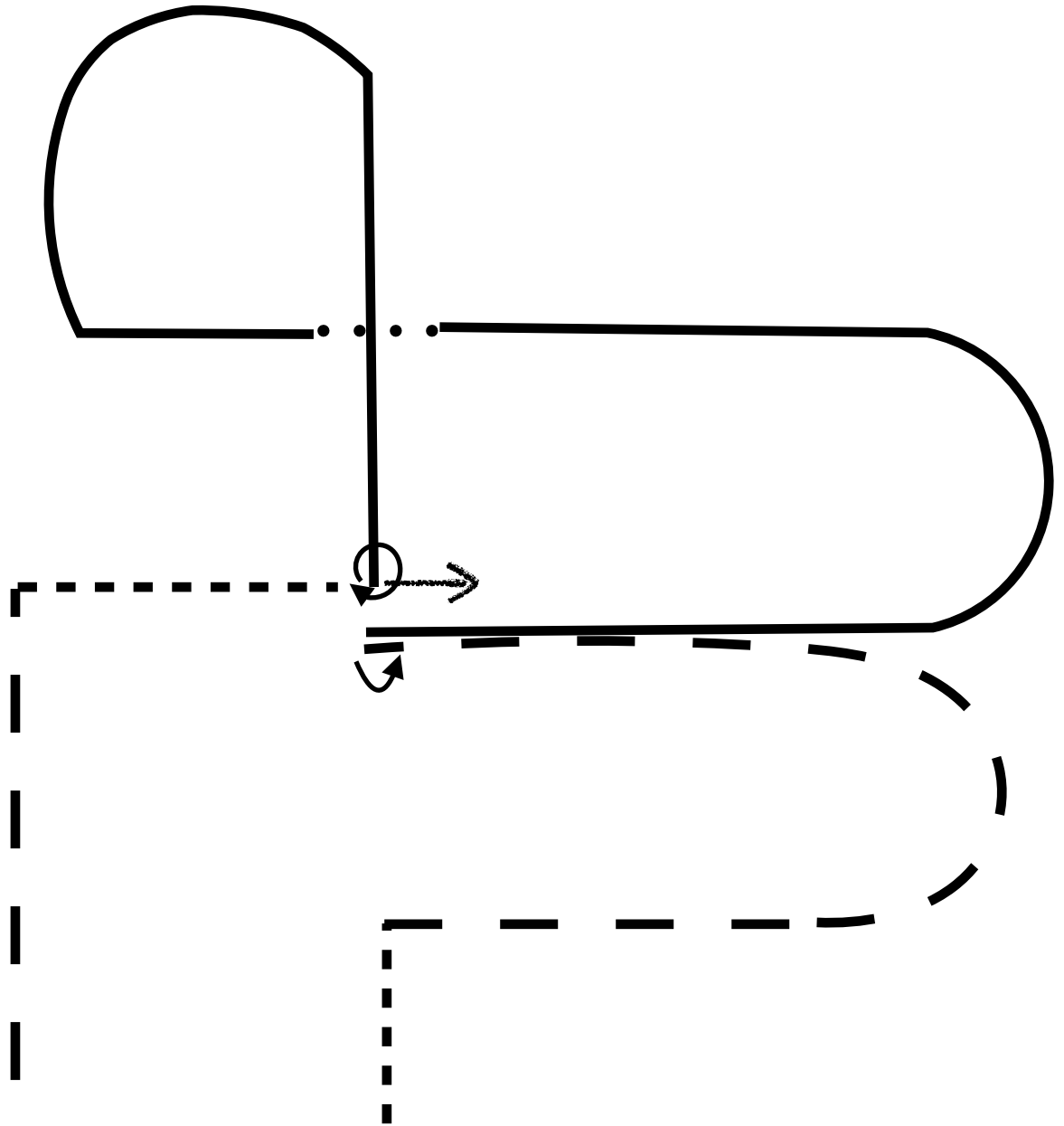


1. **Start pattern at cone jog and corner left**
2. **Extend the jog two corners right, before slowing to jog.**
3. **Lope a circle on the left lead with purpose**
4. **Stop at completion of circle and perform a 180 degree turn to the right.**
5. **Lope a right lead circle with increasing speed, at the 3/4 point collect lope to show change in speed.**
6. **Break to the walk**
7. **Stop and back at least 6 steps**
8. **Exit at jog**



Horsemanship

July 8, 2023

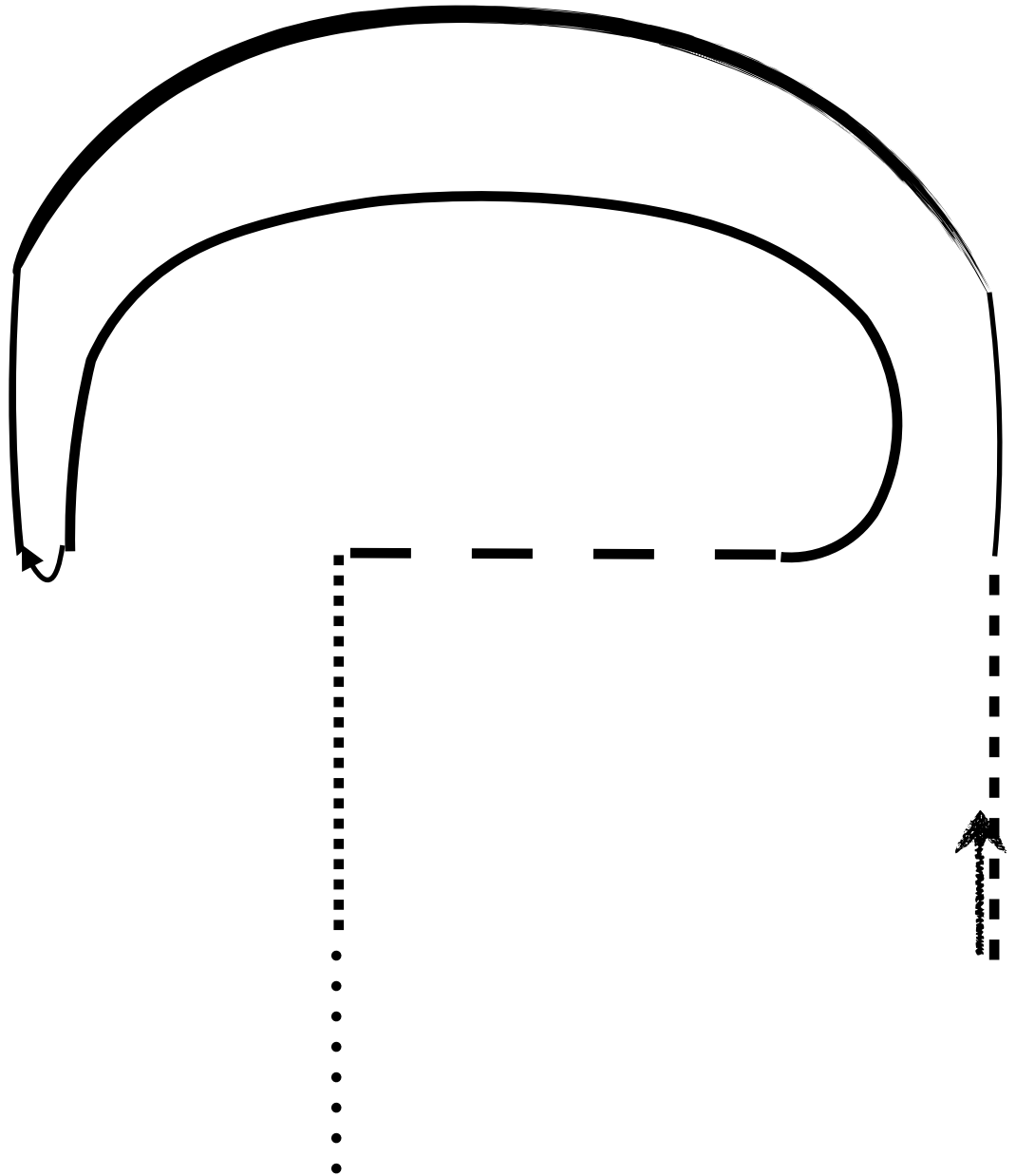


1. Start pattern just inside gate at a jog, corner right and build to extended jog
2. Stop and turn 180 degrees left
3. Lope left lead as shown
4. Simple change of leads though a walk
5. Lope right lead as drawn
6. Stop and perform a 450 degree turn to the right
7. Back at least 6 steps
8. Jog and corner left, extend go to exit



Equitation

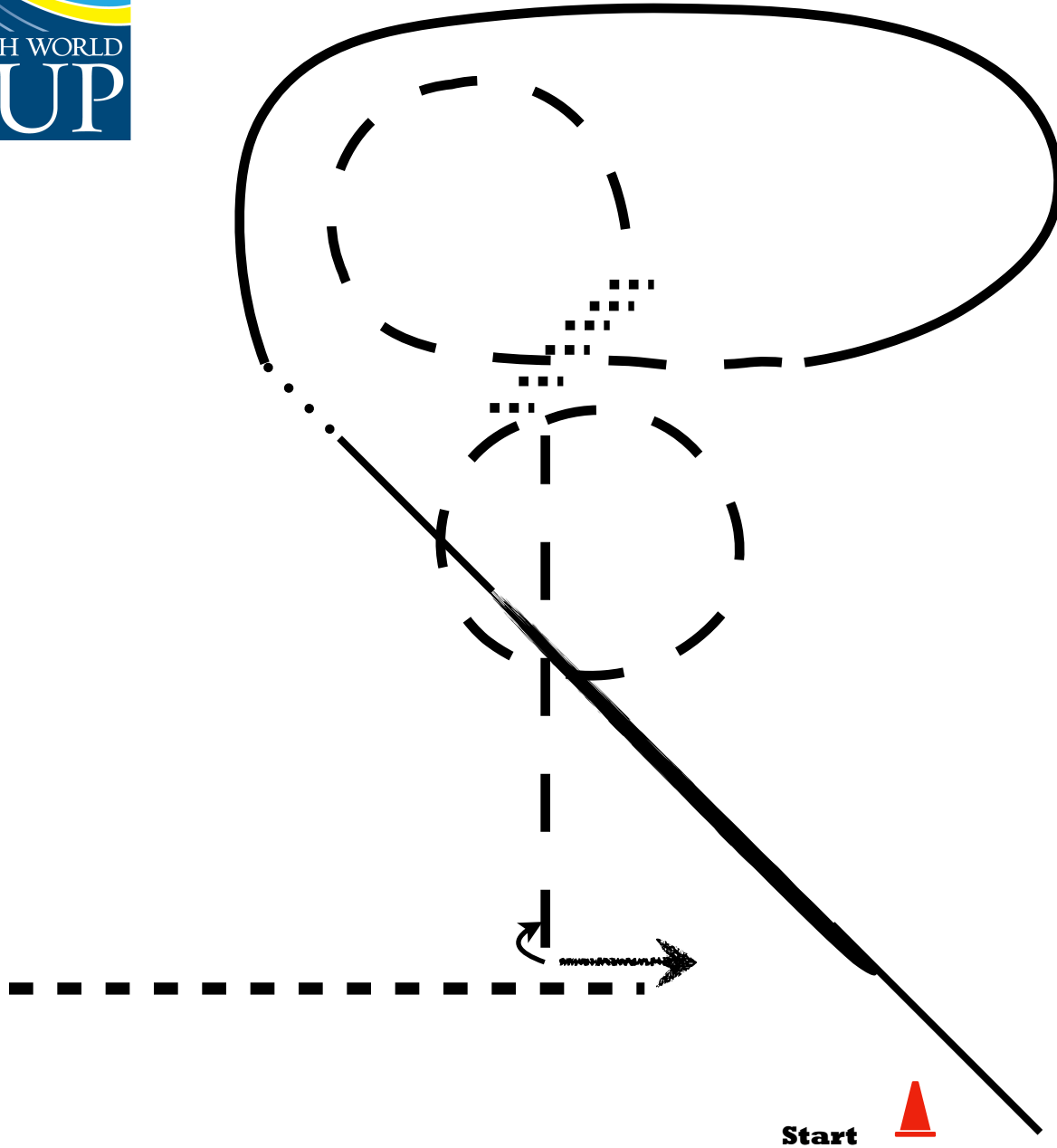
July 6, 2023



- 1. Be ready just inside the gate, when judge signals, begin pattern at a forward walk**
- 2. Move into a sitting trot, corner right**
- 3. Pick up right diagonal**
- 4. Canter left lead as drawn**
- 5. Halt, 180 degree turn to the right**
- 6. Canter off on right lead moving into a hand gallop**
- 7. Collect canter**
- 8. Break to two point trot**
- 9. Halt and back at least 6 steps, exit at walk or trot**



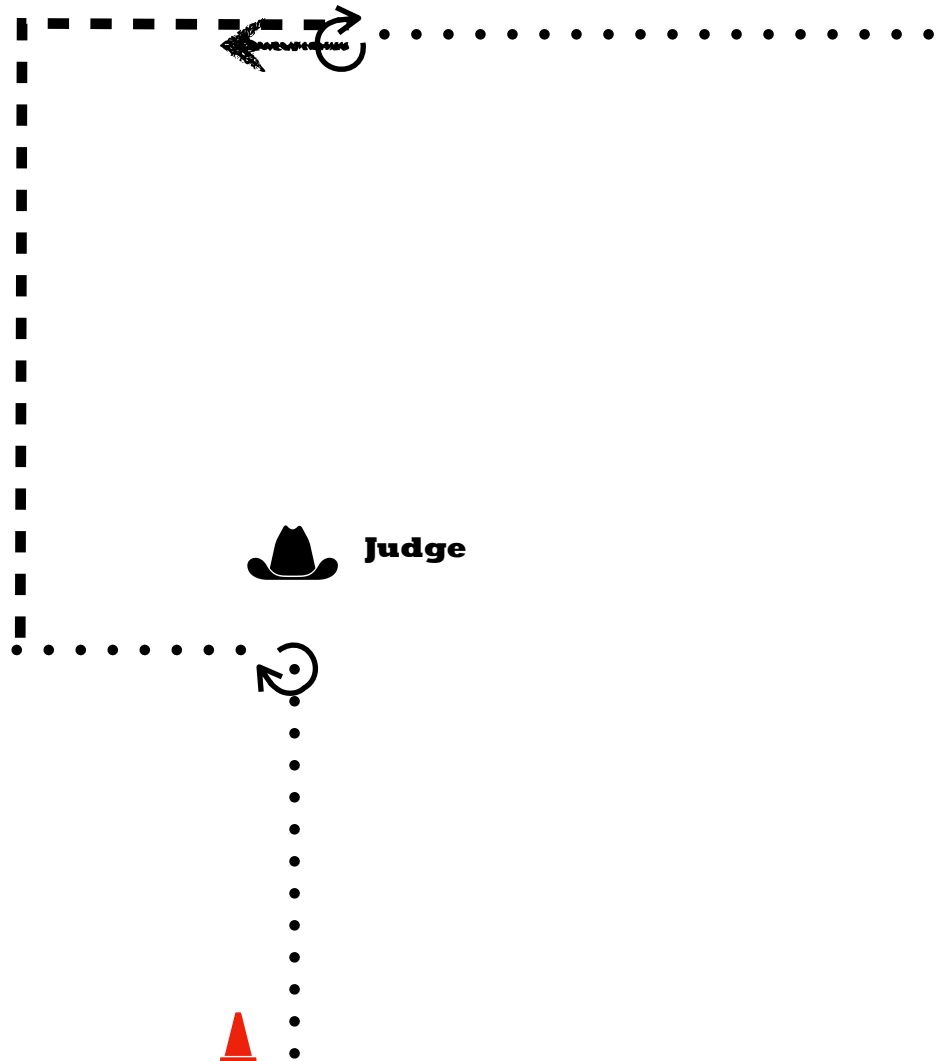
Equitation July 8, 2023



1. Be ready before start marker, Canter on left lead, building to hand gallop
2. Collect canter
3. Simple change though walk
4. Canter right lead as shown
5. Break to posting trot circle left diagonal
6. Leg yield between two circles
7. Posting trot circle right diagonal
8. Close circle, trot down the center at a two point
9. Halt, perform 90 degree forehand turn to right, back at least 6 steps
10. Exit at a sitting trot



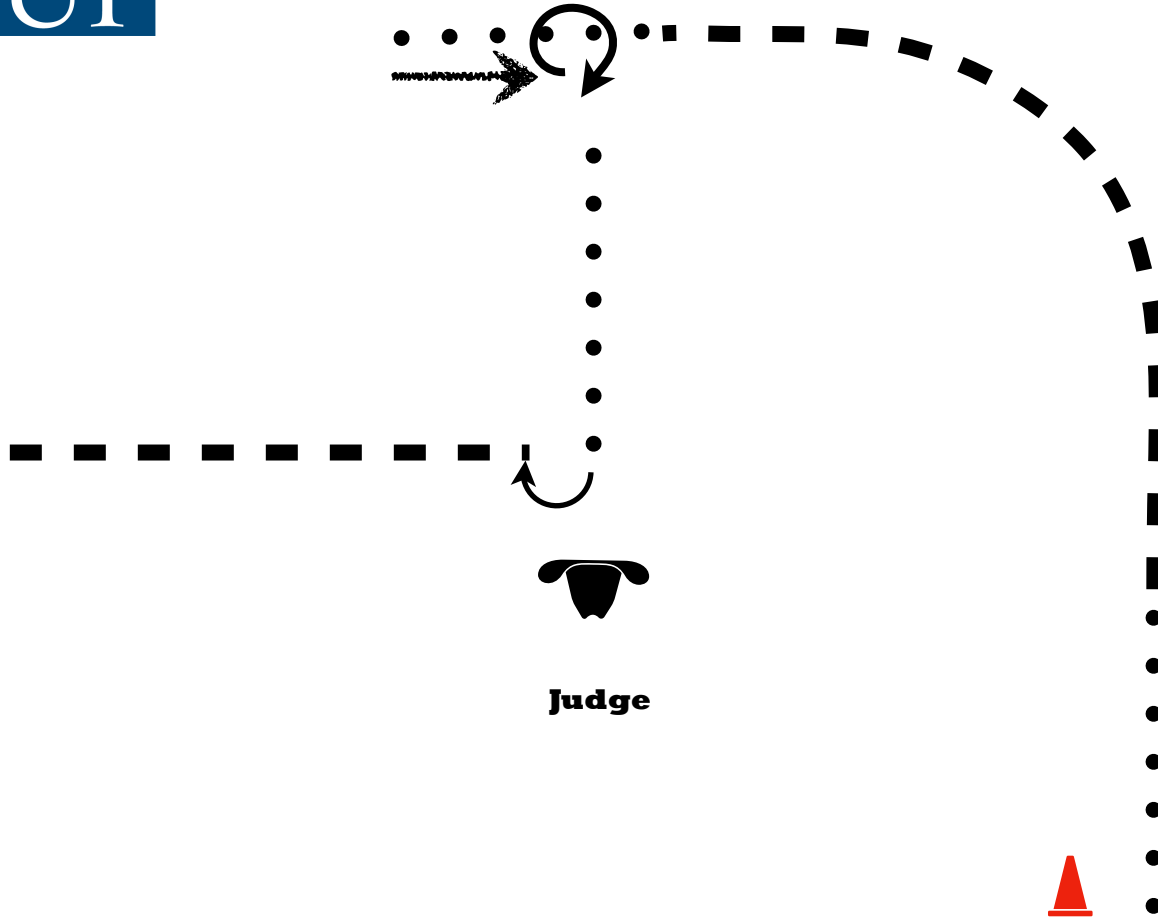
Showmanship July 6, 2023



1. Be ready at start marker, Walk to judge
2. Setup
3. Inspection
4. Perform 270degree turn
5. Walk about 10 steps
6. Corner right, trot
7. Corner right, stop even with first line
8. perform a 360 degree turn
9. Back 5 to 6 steps, walk to exit pattern is complete



Showmanship July 8, 2023

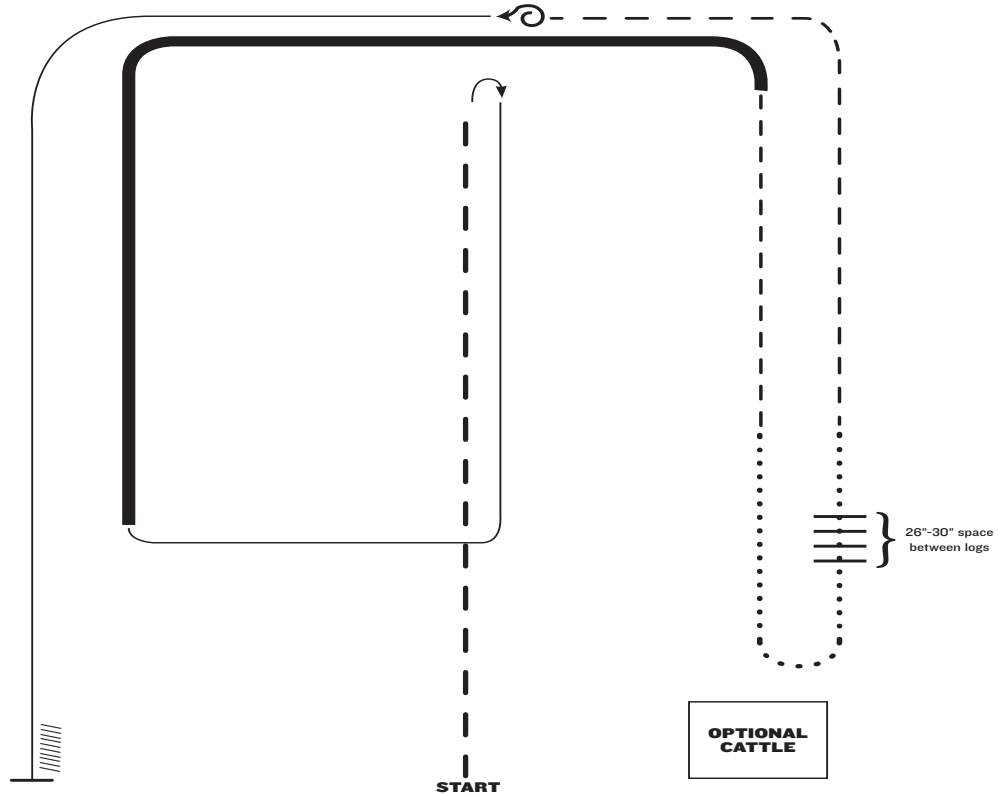


1. Be ready at start marker, Walk half the line
2. Transition to trot, and trot as drawn
3. Transition to walk
4. Back until hip is even with the judge
5. Perform 270 degree turn
6. Walk to judge
7. Setup
8. Inspection
9. perform a 90 degree turn
10. Trot to exit pattern is complete



July 6, 2023

RANCH RIDING - PATTERN 15



1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope (right lead)
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360 left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

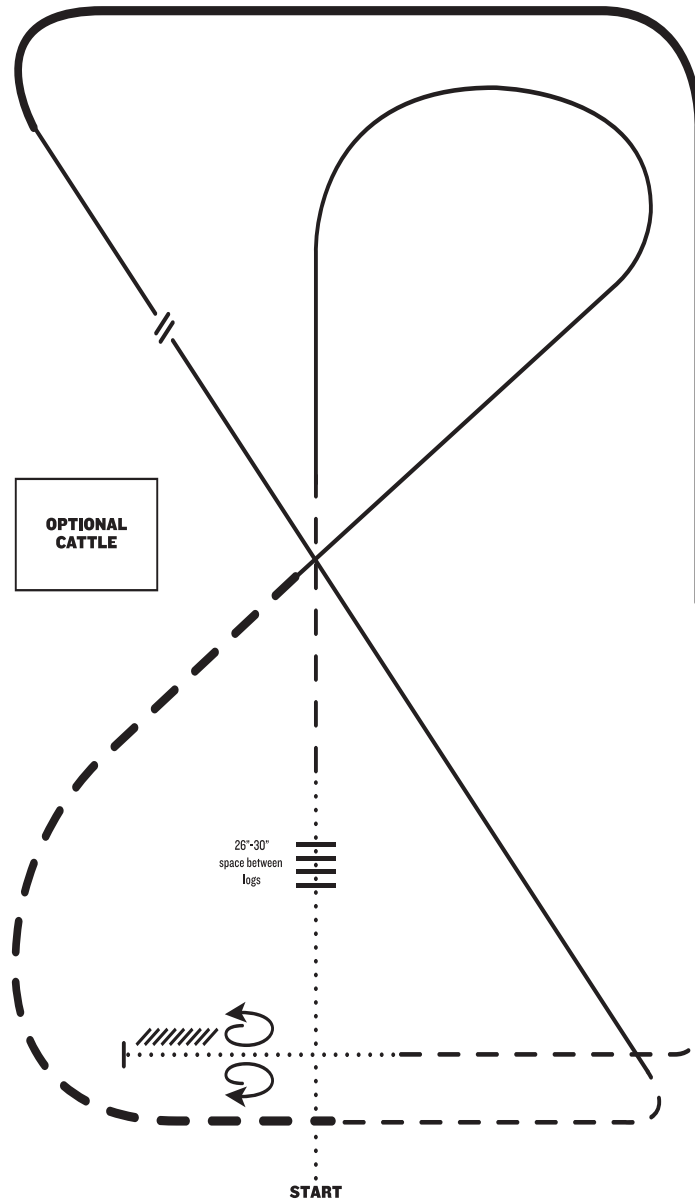


July 8, 2023

RANCH RIDING - PATTERN 5

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - - -	Extended Trot
—	Lope
— — —	Extended Lope
////	Back
//	Lead Change



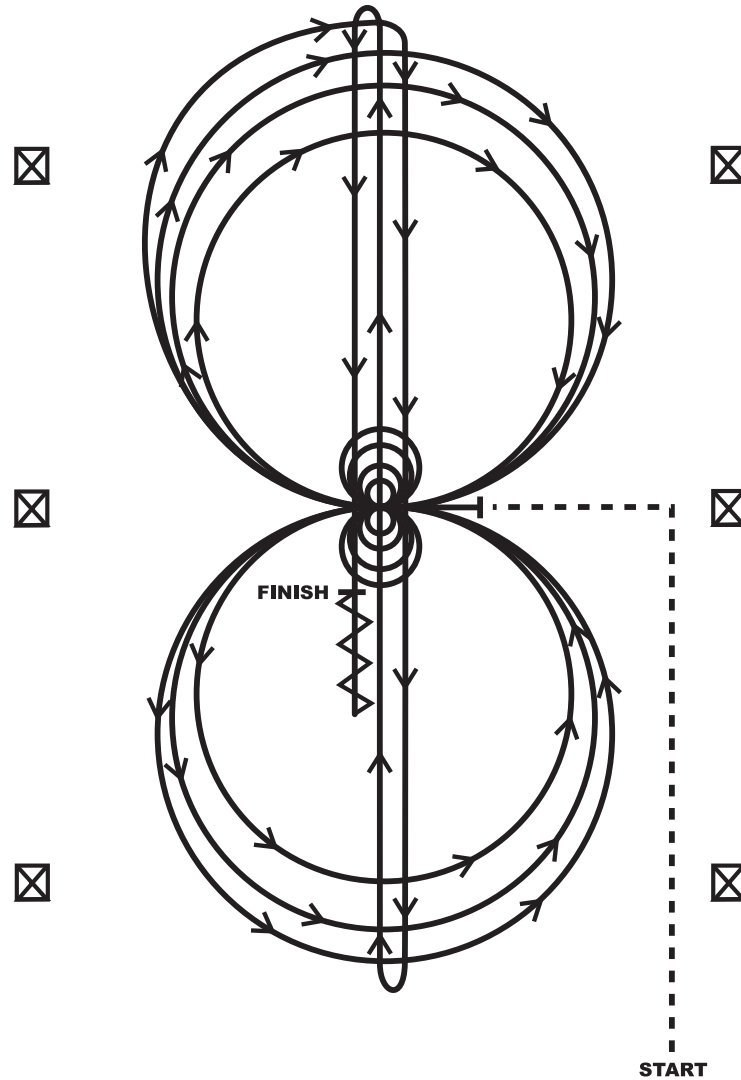
1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Extended lope right lead
10. Collect lope
11. Trot
12. Walk
13. Stop and back
14. 360° turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.



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REINING PATTERN 11



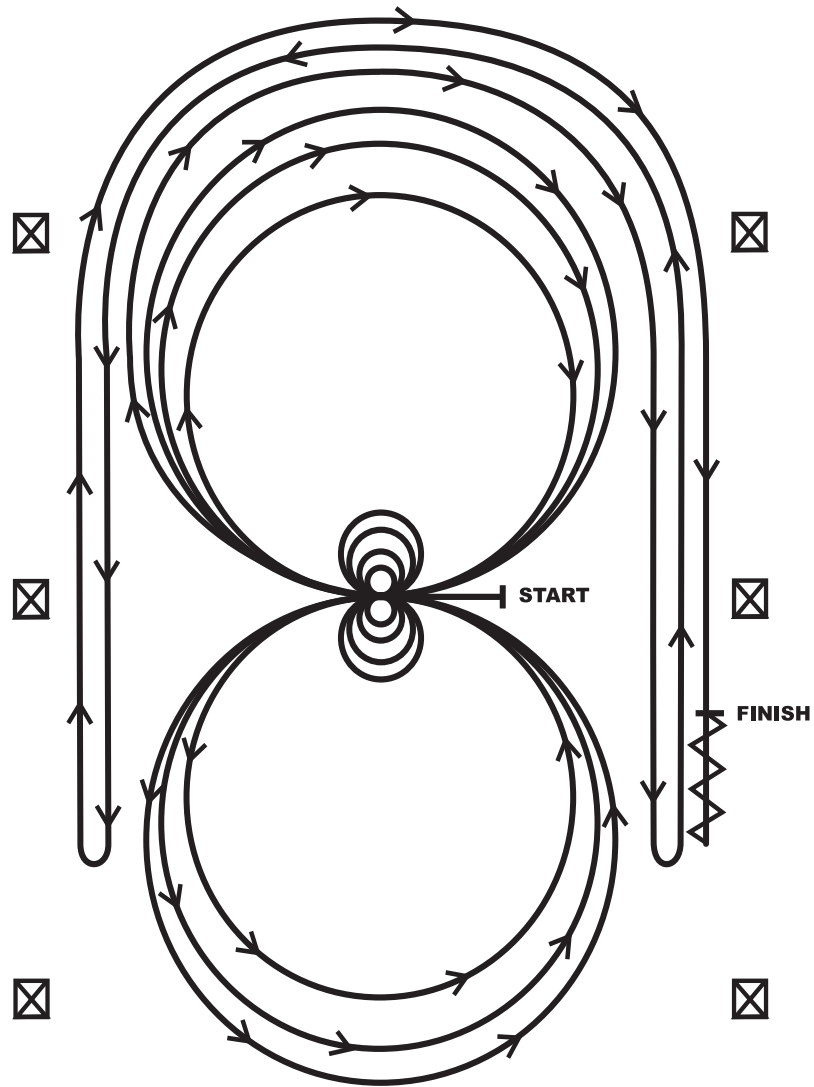
Horses must jog to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.



July 8, 2023

REINING PATTERN 8



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena, horses must demonstrate completion of the pattern. Horses must walk or stop prior to starting pattern. Beginning at the center of arena, horses must demonstrate completion of the pattern.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center of the arena. Rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center of the arena. Rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center of the arena and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters) from the wall or fence to demonstrate completion of the pattern.